

## Do's and don'ts while supervising a game session

As a care worker, you play an important role during the Tovertafel game sessions. There are several ways to lead the game sessions and everyone does it in their own way. Below are some tips to take into account while playing. They will make playing increasingly easy!

### Do's

- Give the players **the space and time** to play for themselves. The games are designed to naturally encourage players to participate.
- **Look at things from the perspective of the players:** what do they see and experience? Identify what you see and point out elements in the players field of view.
- **Ask questions** to get the players involved in the game.
- **Determine the purpose of the session** and play the games accordingly. For example, do you want the players to relax, initiate conversation or practice something?
- **Pay attention to the attention span and energy level of the players:** are they still engaged? Are they getting tired? Take a short break, if necessary, or switch to another game.

### Don'ts

- **Don't expect the game to be developed** for your level; the design is based on the cognitive and physical levels of the players. Therefore, certain things may go slower than expected.
- Be enthusiastic, but **don't overdo it.** Being overly excited and enthusiastic is draining, for you as well as the players! Small interventions and a few helpful comments at the right time are much more effective and will make the experience more enjoyable for a longer period of time.
- **Don't tower over the players.** Allow the players to immerse themselves in the world that is projected onto the table.
- **Do not make unexpected, rapid movements** that may scare or overstimulate the players.
- **Avoid abrupt transitions.** Don't stop playing suddenly. Always announce that you're going to end the game. This helps ease the players into a new experience.